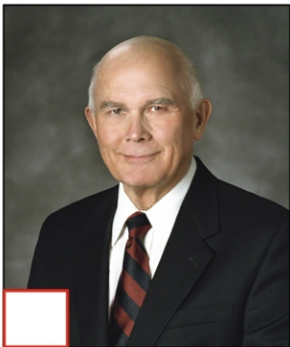
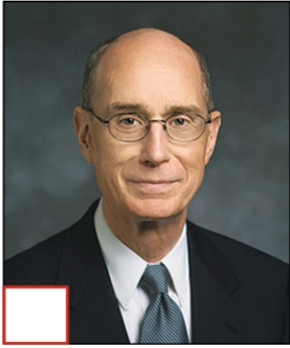


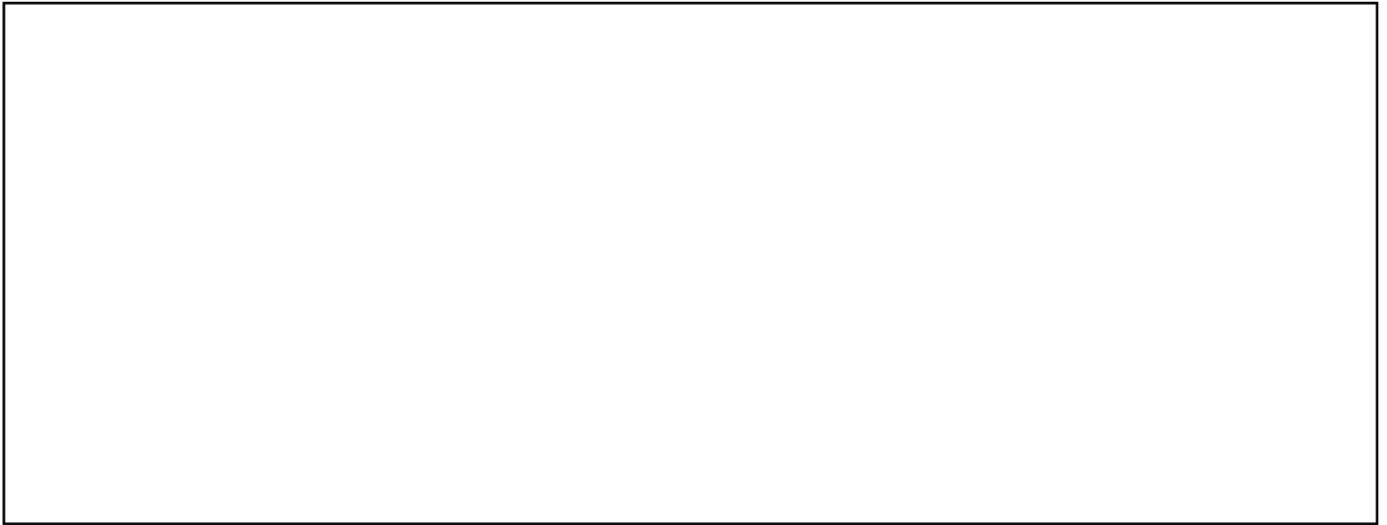
<< **PRESIDENT NELSON** >> Write and draw a picture about what the speaker is talking about.



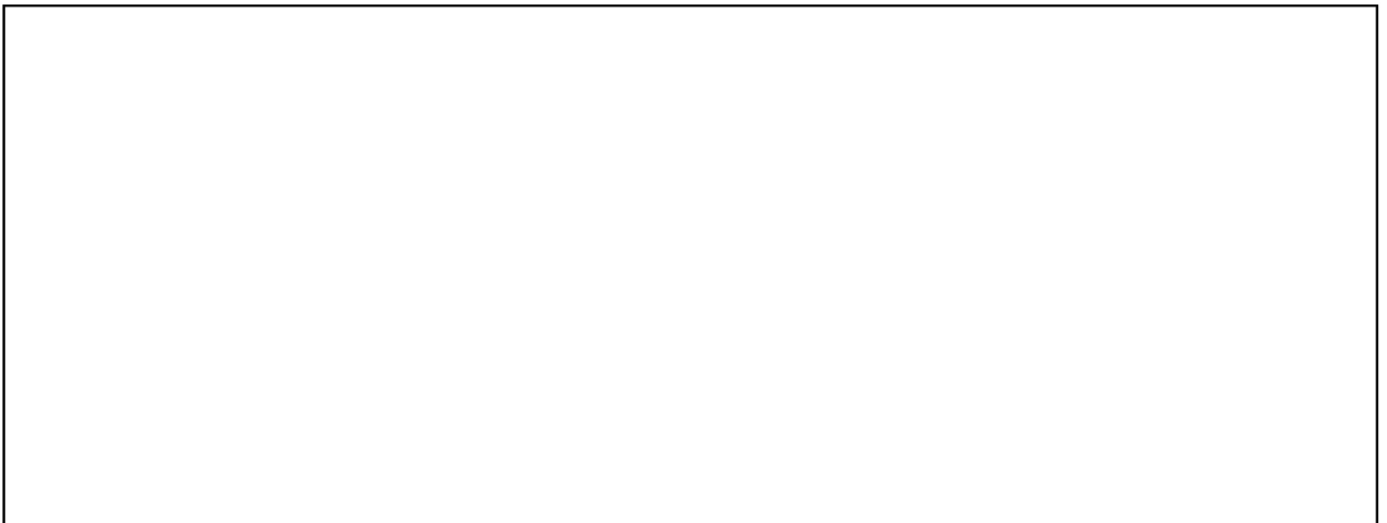
<< **PRESIDENT OAKS** >> Write and draw a picture about what the speaker is talking about.



<< **PRESIDENT EYRING** >> Write and draw a picture about what the speaker is talking about.



<< **PRESIDENT BALLARD** >> Write and draw a picture about what the speaker is talking about.





<< ELDER HOLLAND

>> Write and draw a picture about what the speaker is talking about.

A large, empty rectangular box for drawing.

<< ELDER UCHTDORF

>> Write and draw a picture about what the speaker is talking about.

A large, empty rectangular box for drawing.



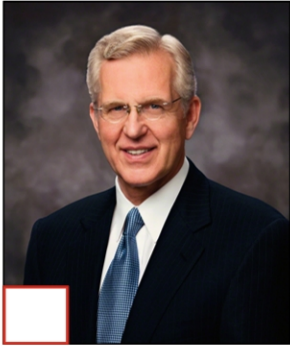
<< **ELDER BEDNAR**

>> Write and draw a picture about what the speaker is talking about.



<< **ELDER COOK**

>> Write and draw a picture about what the speaker is talking about.



<< ELDER CHRISTOFFERSON >> Write and draw a picture about what the speaker is talking about.

A large empty rectangular box for drawing a picture related to the speaker's topic.

<< ELDER ANDERSEN >> Write and draw a picture about what the speaker is talking about.

A large empty rectangular box for drawing a picture related to the speaker's topic.



<< ELDER RASBAND

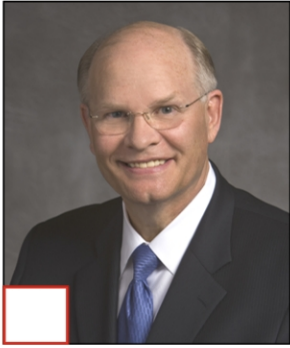
>> Write and draw a picture about what the speaker is talking about.

A large, empty rectangular box with a black border, intended for drawing a picture related to the speaker's topic.

<< ELDER STEVENSON

>> Write and draw a picture about what the speaker is talking about.

A large, empty rectangular box with a black border, intended for drawing a picture related to the speaker's topic.



<< ELDER RENLUND

>> Write and draw a picture about what the speaker is talking about.

A large rectangular box for drawing.

<< _____

>> Write and draw a picture about what the speaker is talking about.

A large rectangular box for drawing.



<< _____ >> Write and draw a picture about
what the speaker is talking about.
